



The VES Handbook of Visual Effects: Industry Standard VFX Practices and Procedures

By -

Taylor Francis Ltd, United Kingdom, 2014. Paperback. Book Condition: New. 2nd Revised edition. 232 x 192 mm. Language: English . Brand New Book. The award-winning VES Handbook of Visual Effects remains the most complete guide to visual effects techniques and best practices available today. This new edition has been updated to include the latest, industry-standard techniques, technologies, and workflows that are ever-evolving in the fast paced world of visual effects. The world-renowned Visual Effects Society (VES) tasked the original authors to update their areas of expertise, such as stereoscopic moviemaking, color management, facial capture, and the Digital Intermediate, as well as provide detailed chapters on interactive games and full animation. Additionally, fifty new contributors share their best methods, tips, tricks, and shortcuts earned through decades of trial and error and real-world, hands-on experience. This 2nd edition has been expanded to feature lessons on: * On-set stereography * The Academy Color Encoding System (ACES) * Whether to shoot or convert to 3D * Virtual productions * Editorial workflow in an animated feature * 3D matte painting * General geometry instancing A must-have for anyone working in or aspiring to work in visual effects, The VES Handbook of Visual Effects, Second Edition covers...



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Reviews

This type of publication is almost everything and helped me looking forward and much more. I am quite late in start reading this one, but better then never. You wont really feel monotony at whenever you want of your own time (that's what catalogs are for relating to if you ask me).

-- **Prof. Buddy Leuschke**

This publication will be worth purchasing. This is for all those who statte there was not a worthy of reading through. I discovered this publication from my dad and i suggested this pdf to find out.

-- **Macey Cummerata**